Game-theoretical issues in law

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This course provides an introduction to the use of games and game-theory in the analysis and solution to serious legal issues. It does not presuppose any previous knowledge in game-theory. Main game-theoretical concepts will be introduced through the treatment of legal questions, topics and examples, which are the following.

1. The logic of credible threats: punishing attempted crimes; winning lost cases.

Weiss, U. (2021). The robber wants to be punished. Touro L. Rev., 37, 267.

2. Is punishing the corrupted but not the corruptor efficient to eliminate corruption?

Basu, K. (2011). Why, for a Class of Bribes, the Act of Giving a Bribe should be Treated as Legal (working paper on google scholar).

3. When is suggesting to cut the baby in half a good or a bad idea?

Elster, J. (1987). Solomonic judgments: Against the best interest of the child. *The University of Chicago Law Review*, 54(1), 1-45.

4. Are two bystanders less or more guilty than one?

Diekmann, A. (1985). Volunteer's dilemma. *Journal of conflict resolution*, 29(4), 605-610.

5. Assigning collective responsibility

Basu, K. (2022). The Samaritan's Curse: moral individuals and immoral groups. *Economics & Philosophy*, 38(1), 132-151.

6. Why linguistic minorities rationally accept to speak a dominant language?

Uriarte, J. R. (2016). A game-theoretic analysis of minority language use in multilingual societies. In *The Palgrave Handbook of Economics and language* (pp. 689-711). London: Palgrave Macmillan UK.